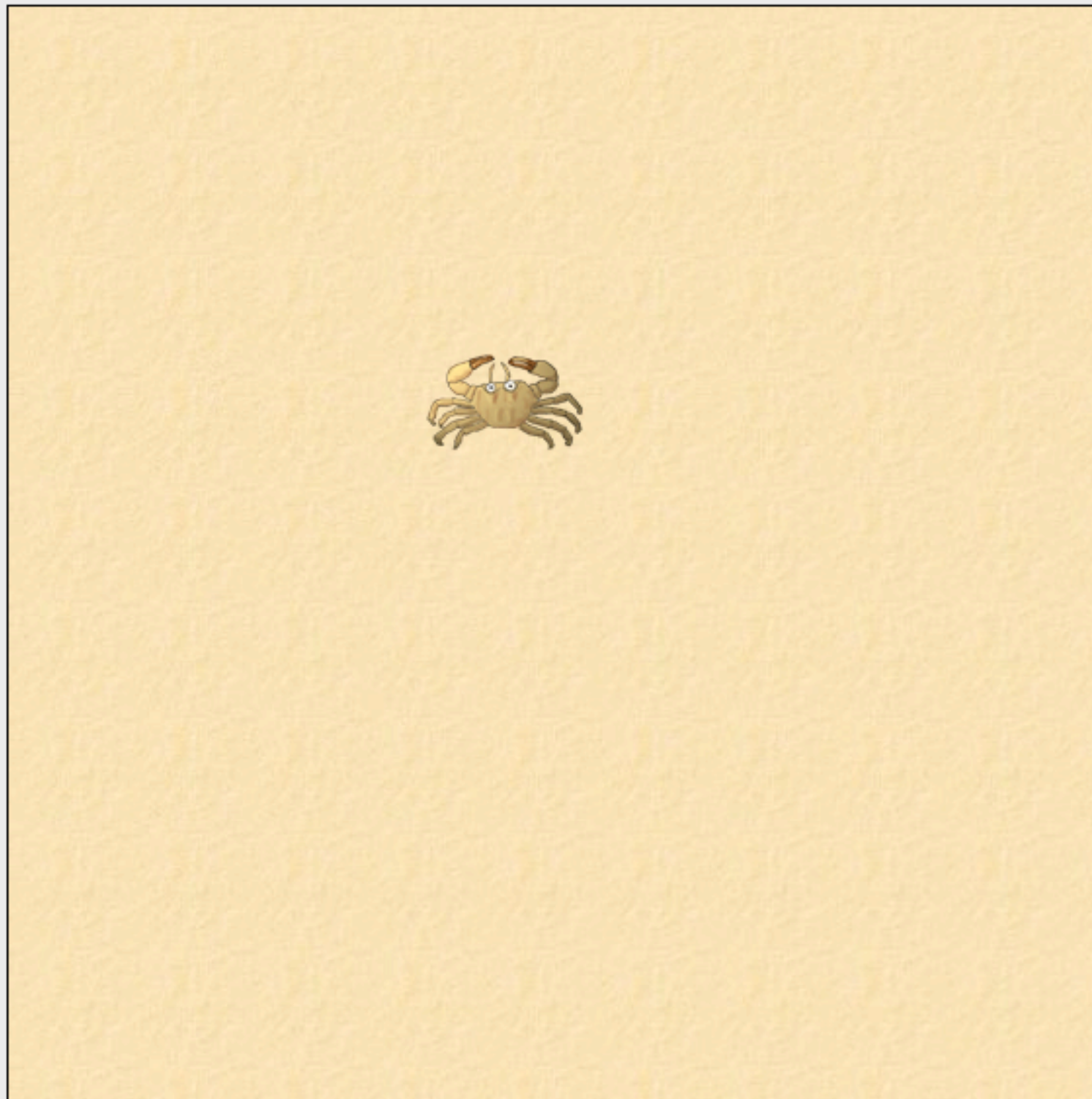



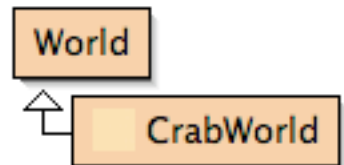


crabWorld

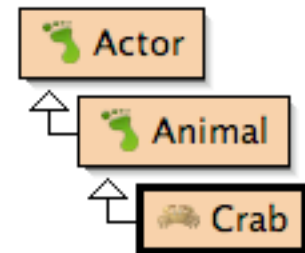



 Scenario Information


World classes




Actor classes



 Act

 Run

 Reset

Speed:



Compile all